



More Info : <http://jeanphilippe.chevalierlancioni.perso.centrale-marseille.fr>

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## DESIGN ENGINEER LOOKING FOR A JOB IN VIRTUAL REALITY AS A DEVELOPER / DESIGNER

CURRENTLY IN EMPLOYMENT TRIAL PERIOD

# CHEVALIER-LANCIONI

Jean-Philippe

## EDUCATION

**POLITECNICO DI MILANO** 2020  
ITALY 2017

Double degree in Design and Engineering. **Product development** project-oriented, focus on **Design Thinking, Interaction Design, Prototyping (Unity), and 3D-Modeling (SolidWorks)**.

**ECOLE CENTRALE MARSEILLE** 2017  
FRANCE 2015

Graduate degree in Engineering Sciences and Management. **Diversified offer** in multiple fields order to improve **general learning speed**, specific focus on **Programming and Maths Optimization**.

**LYCEE THIERS** 2015  
FRANCE 2013

Classes préparatoires: 2 year intensive course in Sciences preparing for nationwide competitive exam to enter top French Engineering schools

## SKILLS

### MASTERY OF COMPUTER TOOLS

- ♦ Android Studio, Adobe Suite, Keyshot (basics)
- ♦ Java, Python, Matlab, Scilab, MySQL, Git
- ♦ Unity (C#), Solidworks (SW), Arduino (Intermediary to advanced)
- ♦ HTML 5, CSS, Materialize, Bootstrap, Javascript for web development

### ORAL COMMUNICATION

6 months of Oral Communication classes at the Ecole Centrale with improvisation and control of emotions and diction. This allows me to be able to express myself in a clear way even in public

## EXPERIENCE

### FROM VIRTUALISURG

2020 VR DEVELOPER (Unity C#) - UX DESIGNER

Since November 2020. Working as a VR developer in a company developing apps for the medical field. Coding, UX design and Design Thinking.

2020 MOTIV'HANDED

2019 MASTER THESIS - ICCHP CONFERENCE 2020

Development of a home based hand rehabilitation device for hemiparetic patients and a video game. Interaction through the device and sensors.

2019 PAINKILLAR

POLITECNICO DI MILANO

2 months final internship, in a startup working on healthcare through Virtual Reality. Use of Unity, 3D-Printing, Design, Web development.

2017 INTERNSHIP IN RESEARCH LAB

INSTITUT FRESNEL

2 months internship in **Machine Learning**. Goal: recognize different seabeds using hyperspectral images implementing neural networks with **Matlab** Neural Networks Module.

2016 MANUFACTURING INTERNSHIP

IMMUNOTECH (Beckman Coulter Group)

1 month and a half internship in order to discover the corporate and the manufacturing world through a major Biomedical and Life Sciences company.

## OTHERS

### INTERESTS

Programming; Music : Guitar and Singing, Concerts; Sports : Tennis, Gym, Skateboarding

### LANGUAGES

French (Native); English : TOEIC 935/990 (B2/C1); Italian (B1); Spanish (B1)

### PERSONALITY

Autonomous, eagerness to learn, determined